

FOR THE GOOD OF THE PEOPLE

THE DESTIN DERBY

A Grand Card-Horse Race & Wager

HOW TO PLAY

- 1 Six children line up on the starting line — **each child represents a horse.**
- 2 Every guest places a **\$1 wager** on a single racer. All the dollars together form the **purse.**
- 3 The steward rolls **two dice**. Each die (1–6) moves that racer forward **one furlong.**
- 4 Rolls continue until the **first racer crosses the finish line** — that racer wins the Derby.
- 5 The **entire purse is split evenly** among every guest who backed the winning racer.

A furlong is any length you like — mark them on the ground with tape, cones, or chalk. Set as many furlongs to the finish as you wish; the more you add, the longer the race, so size it to the time you want to fill.

THE WAGER

One dollar, one racer, one ticket. Pick with your heart — every racer has the same odds when the dice are fair.

THE PURSE

Winner takes all. If several guests backed the winning racer, they share the purse in equal portions.

A WORTHY EXAMPLE

For example: 45 guests each stake \$1, making a \$45 purse. If the winning racer was backed by 5 guests, each collects **\$9.00**. Backed by 7 guests? Each collects **about \$6.43**. The whole purse always pays out.

PLACE YOUR WAGERS AT [MARDERBETS.CASINO](https://marderbets.com)